BisonWare LED Digit Control V7.0

Properties Methods

Events

The BisonWare <u>LED</u> digit VCL component allows you to add stunning special effects to your DELPHI applications quickly and simply.

BisonWare <u>LED</u> digit controls can be grouped together to form complex panels of LED's.

Each <u>LED</u> digit control is made up of seven individual segments.

By appropriate setting of the <u>BackColor</u>, <u>GhostColor</u> and <u>SegmentColor</u> properties it is also possible to emulate an <u>LCD</u> display.

Registration details :

To receive the registered control go **SWREG #8010** on Compuserve - price **\$10.00**.

To receive the registered control + full source code, go **SWREG #9888** on Compuserve - **price \$49.95**

Registration is only **\$10**. You will receive the registered component by EMAIL.

Please address all queries to Compuserve ID 100416,3553.

BisonWare LED Digit Control V7.0 - Custom Properties

The BisonWare LED digit VCL control for Delphi has the following special properties;

AutoSize BackColor BackwardConnect BlankWhenZero CascadeValue ForwardConnect GhostColor LEDDisplayType MinValue MaxValue SegmentColor SegmentWidth Value Controls automatic scaling of the <u>SegmentWidth</u> property Defines the <u>LED</u> digits background colour Defines the next higher control in a <u>LED</u> digit array Does the control display blank or zero when the <u>Value</u> is zero Controls processing during value assignments Defines the next lower control in a <u>LED</u> digit array Defines the colour of <u>LED</u> segments in the off state Defines the type of <u>LED</u> digit in use Defines the minimum possible value of the <u>LED</u> digit Defines the maximum possible value of the <u>LED</u> digit Defines the colour of <u>LED</u> segments in the on state Defines the pixel width of each segment Defines the current value of the <u>LED</u> digit

AutoSize Property

The AutoSize property controls automatic scaling of the <u>SegmentWidth</u> property to match the physical height and width of the control.

When set to true, the <u>SegmentWidth</u> property will increase as the control is sized in either programatically or in the design time environment.

The default value of the property is True.

BackColor Property

The BackColor property defines the colour of the background of the individual <u>LED</u> digit.

The default value is clBlack.

To change the value, select a colour from the drop down list or double click the property in the property editor to display the colour selection dialog.

BackwardConnect Property

The BackwardConnect property allows the optional connection of one <u>LED</u> digit component to another <u>LED</u> digit component.

If this property is set to the name of another <u>LED</u> digit component then the <u>Decrement</u> method of the backward connected component is executed when the value of the current <u>LED</u> digit component is <u>decremented</u> below its <u>minimum allowed value</u>.

This property allows the programmer to build fully connected <u>LED</u> panels from individual <u>LED</u> digit components.

BlankWhenZero Property

The BlankWhenZero property defines what is displayed when the value property of the <u>LED</u> digit component is set to zero.

If set to true then nothing is displayed. If set to false then the digit zero is displayed.

The default value is False.

CascadeValue Property

The CascadeValue property allows the setting of the <u>value</u> properties of multiple <u>LED</u> Digit components with a single <u>value</u> property assignment.

To make use of the CascadeValue property, two or more <u>LED</u> digit components should be connected using the <u>ForwardConnect</u> property.

e.g.

- If LEDDigit1 is <u>ForwardConnected</u> to LEDDigit2 and LEDDigit2 is <u>ForwardConnected</u> to LEDDigit3
- and the CascadeValue properties of LEDDigit1 and LEDDigit2 are set to True
- and the <u>value</u> 123 is assigned to LEDDigit1
- then LEDDigit1 will have a <u>value</u> of 3 LEDDigit2 will have a <u>value</u> of 2 LEDDigit3 will have a <u>value</u> of 1

The default value of the property is False.

ForwardConnect Property

The ForwardConnect property allows the optional connection of one <u>LED</u> digit component to another <u>LED</u> digit component.

If this property is set to the name of another <u>LED</u> digit component then the <u>Increment</u> method of the forward connected component is executed when the value of the current <u>LED</u> digit component is <u>Incremented</u> above the <u>maximum allowed value</u>.

This property allows the programmer to build fully connected <u>LED</u> panels from individual <u>LED</u> digit components.

GhostColor Property

The GhostColor property defines the colour of the each segment of and individual <u>LED</u> digit which is in the off state.

When you look at a real <u>LED</u> digit on a television or hi-fi system it is usually possible to make out the segments which are not lit (or in the off state). Setting the GhostColor property allows you to achieve this same effect with your Delphi <u>LED</u> digit controls.

The default value is clGreen.

To change the value, select a colour from the drop down list or double click the property in the property editor to display the colour selection dialog.

LEDDisplayType Property

The LEDDisplayType property defines the type of <u>LED</u> digit which is displayed. The LEDDisplayType property is an enumerated property which allows the following settings :

dtDigit:	A normal numeric digit is displayed as defined by the <u>value</u> property.
dtColon:	A colon symbol is displayed. The <u>value</u> property is ignored.
dtStop:	A single decimal point is displayed. The <u>value</u> property is ignored.
dtPlus:	A plus (+) sign is displayed.
dtMinus	A minus (-) sign is displayed

MinValue Property

The MinValue property defines the minimum allowable value of the <u>value</u> property of the <u>LED</u> digit component.

Use this property to define specialized <u>LED</u> panels in your programs.

If the <u>decrement</u> method is executed when the <u>value</u> property is already at the <u>minimum value</u> then the following actions occur :

- 1. The <u>value</u> property is set to the <u>MaxValue</u>.
- 2. The <u>OnRollBackward</u> event is fired.
- 3. The <u>decrement</u> method of any <u>Backward Connected</u> control is executed.

The default value is 0.

The minimum value is 0.

The maximum value is 9.

MaxValue Property

The MaxValue property defines the maximum allowable value of the <u>value</u> property of the <u>LED</u> digit component.

Use this property to define specialized <u>LED</u> panels in your programs.

If the Increment method is executed when the \underline{value} property is already at the maximum value then the following actions occur :

- 1. The <u>value</u> property is set to the <u>MinValue</u>.
- 2. The <u>OnRollForward</u> event if fired.
- 3. The <u>Increment</u> method of any <u>ForwardConnected</u> properties is executed.

The default value is 9.

The minimum value is 0.

The maximum value is 9.

SegmentColor Property

The SegmentColor property defines the colour of the each segment of and individual <u>LED</u> digit which is in the on state.

The default value is clYellow.

To change the value, select a colour from the drop down list or double click the property in the property editor to display the colour selection dialog.

SegmentWidth Property

The segment width property defines the width of each of the <u>LED</u> segments which comprise an entire <u>LED</u> digit control.

The segment width is specified as a number of pixels.

if the <u>AutoSize</u> property is set to true then the SegmentWidth value is altered automatically as the height and width properties are changed.

The default value is 2.

Value Property

The value property defines the current display value of the <u>LED</u> digit control.

The Value property can be any value between the MinValue and MaxValue properties (inclusive).

If the Value property is set set to any value greater than 9 and the <u>CascadeValue</u> property is set to True then any higher order digits are passed on to the value properties of <u>ForwardConnected</u> properties.

The default value is 0.

L.E.D. stands for Light Emitting Diode. The LED is commonly used in electrical equipment to display numeric and alphanumeric values.

L.C.D stands for Liquid Crystal Display. LCD displays are commonly used in computers and calculators. However the LED display is preferred in common home entertainment equipment.

BisonWare LED Digit Control V7.0 - Custom Methods

The BisonWare <u>LED</u> digit VCL control for Delphi has the following special methods;

DecrementDecrements the Value property of the LED digit by 1 unitIncrementIncrements the Value property of the LED digit by 1 unit

Decrement Method

The Decrement method provides a programmatic way of decreasing the current value of a LED digit control by 1 unit.

If the Decrement method is executed when the Value property is already at the minimum value then the following actions occur :

- 1. The <u>value</u> property is set to the <u>MaxValue</u> property.
- 2. The <u>OnRollBackward</u> event if fired.
- **3.** The Decrement method of any <u>BackwardConnected</u> properties is executed.

Increment Method

The Increment method provides a programmatic way of increasing the current value of a LED digit control by 1 unit.

If the Increment method is executed when the Value property is already at the maximum value then the following actions occur :

- 1. The <u>value</u> property property is set to the <u>MinValue</u>.
- 2. The <u>OnRollForward</u> event if fired.
- **3.** The Increment method of any <u>ForwardConnected</u> properties is executed.

OnRollForward Event

The OnRollForward event occurs when the <u>value</u> property of a LED digit control has been <u>incremented</u> above the value of the <u>MaxValue</u> property.

BisonWare LED Digit Control V7.0 - Custom Events

The BisonWare <u>LED</u> digit VCL control for Delphi has the following special events;

OnRollBackward OnRollForward Occurs when the digit value is decremented below MinValue Occurs when the digit value is incremented above MaxValue

OnRollBackward Event

The OnRollBackward event occurs when the <u>value</u> property of a LED digit control has been <u>decremented</u> below the value of the <u>MinValue</u> property.